CLAIMS

What is claimed is:

1	1.	A method for monitoring and integrating media streams, comprising:
2		selecting a purchasing system interface for use with a media stream;
3		packaging the media stream with a self loading and self executing
4	med	ia player and with configuration information for presenting the
5	purc	hasing system interface with the media stream and monitoring usage of
6	the n	nedia stream and purchasing system interface; and
7		streaming the media stream to a recipient.

- 1 2. The method of claim 1 further comprising playing a portion of the
- 2 media stream on a computing device of the recipient by using the media
- 3 player, wherein media content included within the media stream is
- 4 simultaneously presented on a display with the purchasing system interface
- 5 and the purchasing system interface can be independently interacted with
- 6 via the display.
- 1 3. The method of claim 2 further comprising receiving purchasing
- 2 selections from the recipient accessing a number of options from the
- 3 purchasing system interface while viewing portions of the media content and
- 4 using the media player for tracking any purchase that occurs for the media
- 5 content.
- 1 4. The method of claim 3 wherein receiving purchasing selections
- 2 further includes notifying or recording the purchase for purposes of paying a
- 3 commission or establishing a budget.
- 1 5. The method of claim 4 wherein playing further includes:
- 2 presenting the media content within a first frame of a browser page;
- 3 and

- presenting the purchasing system interface within a second frame of the browser page.
- 1 6. The method of claim 1 further comprises receiving usage statistics
- 2 from the media player identifying playing and purchasing information
- 3 associated with the recipient playing media content included within the
- 4 media stream and interacting with the purchasing system interface.
- 1 7. The method of claim 1 wherein packaging further comprises including
- 2 customized advertisement information with the media stream.
- 1 8. A media stream structure residing on a computer readable medium,
- 2 for monitoring and integrating media streams, the data structure comprising:
- 3 media player logic;
- 4 media content; and
- 5 media configuration information;
- 6 wherein when the media stream data structure is received by a
- 7 computing device, the media player logic automatically installs itself on the
- 8 computing device, executes, and configures a media stream interface using
- 9 the media configuration information, wherein the media stream interface
- 10 includes a purchasing system interface for purchasing the media content
- and a media playing interface for playing the media content.
- 1 9. The media stream data structure of claim 8 wherein the configuration
- 2 information also includes monitoring information used by the media player
- 3 logic to track usage of the media content.
- 1 10. The media stream data structure of claim 8 wherein the configuration
- 2 information also includes advertisement information that is used by the
- 3 media player logic to present and make accessible a variety of customized
- 4 advertisements.

- 1 11. The media stream data structure of claim 8 wherein the media stream
- 2 interface interacts with the media player logic to communicate purchasing
- 3 interactions made through the purchasing system interface to at least one of
- 4 a remote service, a licensor, an owner, and a vendor of the media content.
- 1 12. The media stream data structure of claim 8 wherein the media stream
- 2 interface is a browser interface accessible over a network.
- 1 13. The media stream data structure of claim 12 wherein the browser
- 2 interface includes one or more World-Wide Web browser pages and the
- 3 network is the Internet.
- 1 14. The media stream data structure of claim 8 wherein the media stream
- 2 data structure is packaged by an external service and streamed to a
- 3 requesting recipient over a network.
- 1 15. A media stream monitoring and integration system, comprising:
- a media stream data structure having a self loading and executing
- media player, a purchasing system interface, and monitoring configuration
- 4 information; and
- 5 a display;
- 6 wherein the media player simultaneously presents within the display
- 7 media content included within the media stream data structure and the
- 8 purchasing system interface, and wherein the media player tracks
- 9 purchases and usage statistics associated with purchasing and playing the
- media content based on the monitoring configuration information.
- 1 16. The media stream monitoring and integration system of claim 15
- 2 wherein the configuration information also includes advertisement

- 3 information that the media player uses to also simultaneously present within
- 4 the display a variety of customized advertisements.
- 1 17. The media stream monitoring and integration system of claim 15
- wherein at least one of a vendor, an owner, and a licensee packages the
- 3 media stream data structure with the purchasing system interface and the
- 4 media content.
- 1 18. The media stream monitoring and integration system of claim 15
- wherein the media stream data structure is streamed from a remote service
- 3 to a requesting recipient's computing device that is interfaced to the display.
- 1 19. The media stream monitoring and integration system of claim 15
- 2 wherein the media player captures interactions made with the purchasing
- 3 system interface and reports these interactions back to at least one of a
- 4 remote service, a vendor, an owner, and a licensee of the media content.
- 1 20. The media stream monitoring and integration system of claim 15
- wherein the media player or a remote service periodically assembles the
- 3 purchasing and usage statistics into an electronic report and sends the
- 4 report to at least one of a vendor, an owner, and a licensee of the media
- 5 content.